Portfolio | Michael Weir Mackintosh School of Architecture Part 1 Architectural Assistant

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1.0 My Personal CV

Your are able to view my CV on my website. However, I have also attached it here within my portfolio incase you decide to download or print this document as a copy.

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2.0 Cover Letter for Disney

I also attached my cover letter within the online application for Disney. However, similar to my CV, I have also included it within this document for the reason as stated above.

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3.0 Reference/Recommendation

I have also attached a reference from my current project manager which I work alongside daily.

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4.0 University Micro-Portfolio

Here I have compiled a document with a selective sample from some of my work from Stage 3. Showing the progression from the beginning of a project up to the completion and some of the steps in between

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5.0 Earlier University Work

I have included a section within my portfolio which displays examples of work from Stage 1 and Stage 2. This is to show you progression over the years and the dedication I have for my career.

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6.0 Industry Portfolio Sampler

Whilst working within the industry my skills and capibilities have continued to improve as they did within University. I have combined some of the work which I have executed over the past 6 months

Pg.16 - 23

7.0 Graphic Design, Branding and Illustrations

Within the past year I have been working as a Freelance Artist. Designing menus and logos for local businesses located around Northern Ireland. And more recently have joined a local Web Company.

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8.0 Photography

My passion for photography manifested through my passion for movies. Understanding the importance of setting a scene, whether be through lighting etc are elements that I have allowed to inspire and influence my designs also, as human interaction within a space is essential.

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Since a young age I always felt fascinated with a desire to be imaginative, creating what I would describe as 'inventions' such as making a go kart with pram wheels and a ramp made from wood and nails at the bottom of my granddad and granny's garden. It was once I turned the age of 14 that I discovered that this passion for structural designs and developments could then be a career prospect. You see, on a day to day basis we pass, use and even destroy significant structures which we look upon as nothing but materials, failing to recognise the powerful artistry which has been produced.

@MwArch

www.MW-Architecture.co.uk

in LinkedIn

EDUCATION -

Glasgow School of Art, : 2017-2020 Mackintosh School of Architecture Glasgow (Bachelor)

Glasgow School of Art, : 2022-2024 Mackintosh School of Architecture Glasgow (Masters)

EXPERIENCE-

Inter:ACT Project,

Glasgow School of Art

: January-February 2020

*Having been in charge of a group of two engineers and a quantity surveyor, this project was a simulation where I learnt how to convey a design to a team and the importantance of understanding others roles within the industry.

Whiteline Demolition Ltd, : 2021

Northern Ireland

*Having the expirience of working on a construction site allows me to look at architecture from another point of view. I am now more concious of the process which a building goes through due to either my time labouring or working within the demolition bussines.

Margery & Bjourson Gallery, : Current

Portrush

G M Design Associates, : 2021 to Current

Coleraine

*By joining GM Design in September I have had the pleasure of working on numerous projects of different scales and stages. Allowing me to gain expirience and knowledge within the industry.

The Conficius Brand, : 2022 to Current

Coleraine

*Confisius is a brand new Web Design Company which I have been lucky to have the opporunity of being their permanent freelance artist. Whether it be graphic design or branding, I have assisted the brand on numerous projects and continue to do so in order to gain more expirience.

SKILLS & ATTRIBUTES -

I would begin initially with **passion**. My passion for architecture is what drives me to learn and aim to be the best I can be within the industry. It pushes me to be hard-working and constantly set myself new objectives in order to be always improving in all areas. Whether it be sports, university projects or jobs which I have worked, I have a lot experience when it comes to **teamwork**. I understand the importance of everyone participating is satisfied with the outcome which also requires good communication skills. Problem solving is also a key attribute to have. Being able to recognise a problem and sort it shows not only **initiative** but also an understanding that you will sometimes make mistakes. **Visualisation** is also a skill very important when portraying a concept or even just an idea in relation to a project, I've found that being able to do this and communicate in this manner can really improve the output and understanding.

SOFTWARE CAPABILITIES







Adobe Illustrator

Adobe Indesign







Autodesk Autocad



INTERESTS & HOBBIES











Movies



To:

Disney

@MwArch

www.MW-Architecture.co.uk

in LinkedIn

COVER LETTER

To shortly introduce myself, my name is Michael Weir and I grew up in Coleraine, Northern Ireland. I have recently completed a Bachelors as part of the Mackintosh School of Architecture where I attended the Glasgow School of Art in Scotland. I feel studying architecture has enhanced my appreciation of life's simplicities and the way I look at my surroundings.

Currently I am working at an architecture firm in Northern Ireland as a Part 1 Architectural Assistant, before going back to university later this year to continue my studies towards my masters. Working in the industry has taught me a great deal about architecture in the real world. I have worked on numerous projects of various scales all over the UK and Ireland. From working on landscape and structure architecture, to surveying, detailing, interior and graphic design to project management. I have gained a vast amount of experience recently and intend to continue my learning. In my spare time I am also a freelance artist for a local Web Design company assisting in both graphic design and branding. I am also currently in the middle of setting up two of my own businesses and learning animation on blender and illustrations using drafting techniques and procreate.

Architecture itself has opened many areas of interest. Whether it be learning about the history of architecture (and understanding how we can learn from past designs to positively inform future ones), the principles of buildings (and the significance of the materials we use as they each have individual impacts), architectural technologies (to create innovate and sustainable designs) or even cinematography (and the importance of embedding the architecture within the fabrics of the storyline). I also have a large interest for philosophy. Specifically ontology and phenomenology. When combined merges the nature of existence and being - and translates into an experience to be had whenever an interaction between an individual and structure take place, which I find is something of importance in itself, especially for Disney.

One of your company's biggest attributes that I admire the most is your passion to see the world through a child's eyes. As children before we learn the difference between right and wrong and what society wishes to embed within us, this is when we are most creative. We should all continue throughout our adolescent lives to remember that feeling and understand that it is pure emotion in it's truest form in which we experience as children. Children dont care about the brand of the fabrics they wear, nor their destination and what the future holds. They dont care about anything except the moment they are in right now. We could learn alot from kids if we just pay attention. We need to understand that happiness is simplistic and not complicated. Disney gives this opportunity back to adults. Whether it be through your movies or within your theme parks. It reminds us of how amazing life truly is and makes us forget all of our struggles we experience and how anything is possible. And that is something I would love to be apart of.

I firmly believe that my capabilities and skills alongside my work ethic would be extremely useful within your company. I feel my unique dexterity and motivation would compliment your values. I have attached my CV and Portfolio for your review and consideration. If you require any addition information please do not hesitate to contact me, whether it be for this position or any other available role, big or small. Thank you for reviewing my application and I look forward to hearing back from you.

Best regards, Michael Weir

3.0

REFERENCE/RECOMMENDATION

A letter of recommendation from Jeremy Wills

Dear Sir/Madam

My name is Jeremy Wills, a practicing landscape architect and project manager with over 20 years of experience within the industry.

I am writing to recommend Michael Weir who I have had the pleasure of working alongside for the past 6 months apart of GM Design Associates as a Part I Architectural Assistant.

Michael has been a highly valued member within my design team among numerous projects. Proving his capabilities of work ethic and innovation for design in everything he does. No task is ever too big or too small, he will always give maximum effort no matter the assignment.

Michael is very eager to learn within the office and has proved this time and time again. He has made the effort to work along-side all departments within our office including architecture, landscape architecture and the planning department. He has always used every learning experience as an opportunity to excel and broaden his skill set with a professional attitude throughout. More recently I have been mentoring Michael on project management skills. The firm has recently recognised Michael's enthusiasm for such tasks, that he has been presented with his own projects at a smaller scale which he will both be designing and managing throughout the process from concept to construction. (extentions)

Therefore, I am confident in saying that Michael would be a great asset of your team and a valued member of your company as he is ours.

I would highly recommend Michael Weir, should you have any other further questions regarding Michael, please contact me at JeremyJohnWills@Gmail.com

Many Thanks, Jeremy Wills

4.0 UNIVERSITY MICRO-PORTFOLIO

Sample of work from my Stage 3 of Architecture at GSA

Transportation Infrastructure

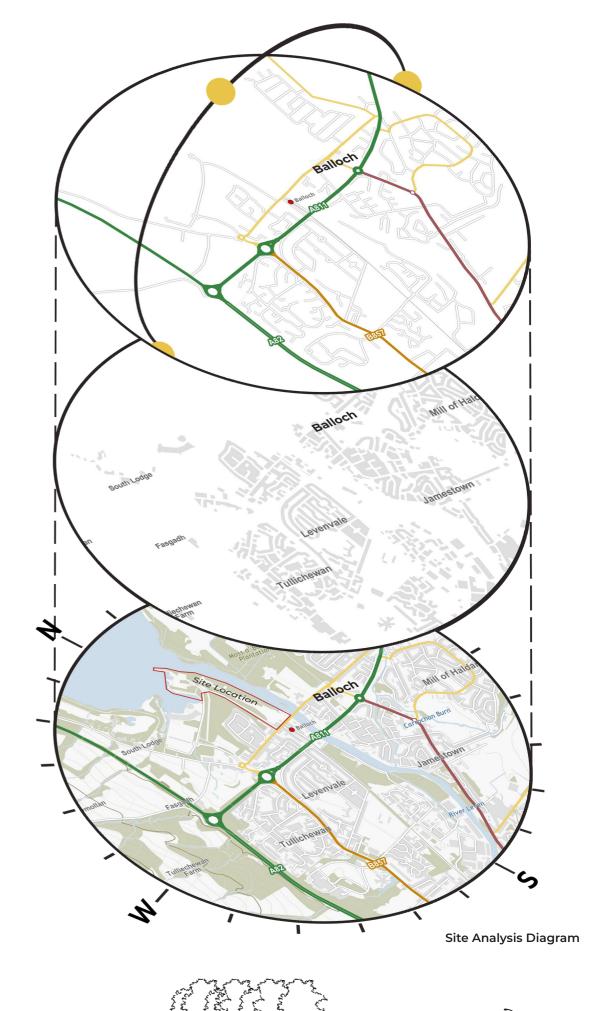
The project was located in a village in Scotland called Balloch. Placed in a romote area touching on the extrodinary sights of Loch Lomond and futhermore surrounded by an endless stretch of brethetaking landscape of forestry and mountains. Making the village a monumental transition between man-made and nature. Something that i would later aim to develop a harmony between.

The brief requirements were to design both a residential area and music hall as part of the 'Sistema' charity. An organisation that aims to help deprived children and young adults to find an escape within musicand what better polace to be in.

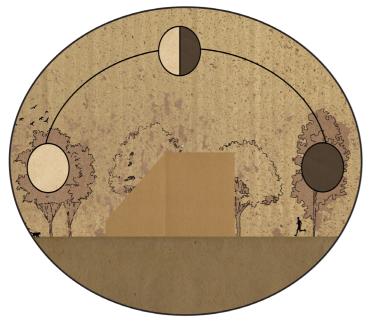
At the same time we were asked to have a consideration for the environment as climate change has become a fundimental problem, and an issue we must be concious of.

Living Infrastructure

Site Proposal



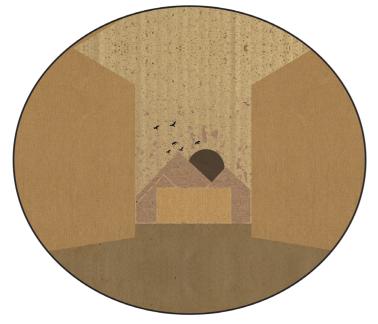
Collages



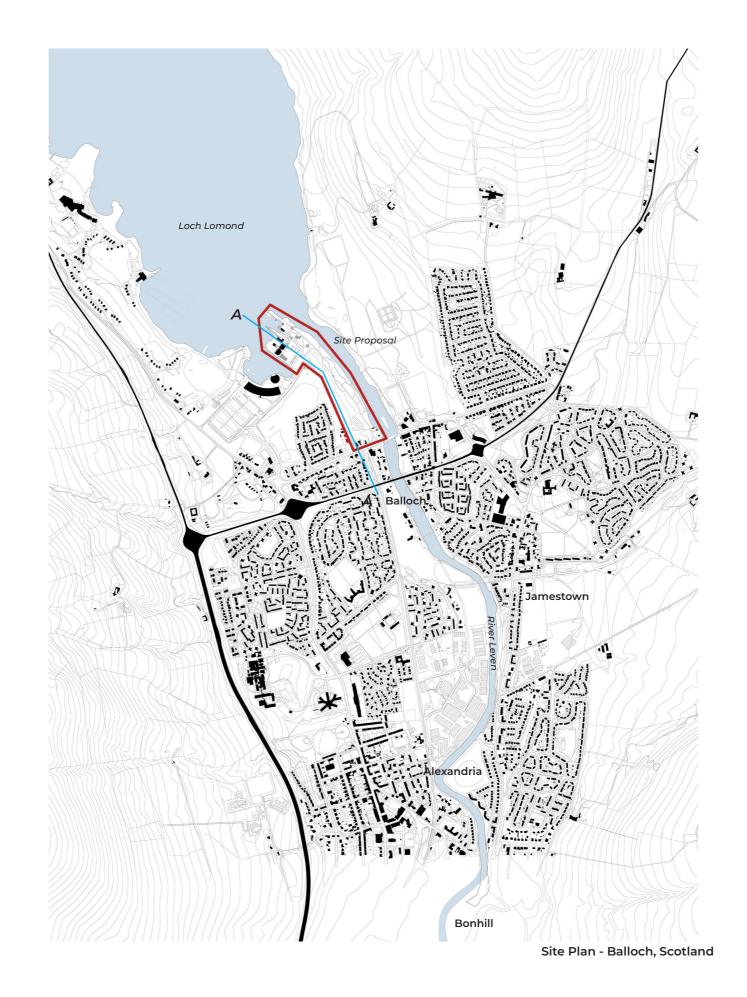
The first collage represents the direction of the design.

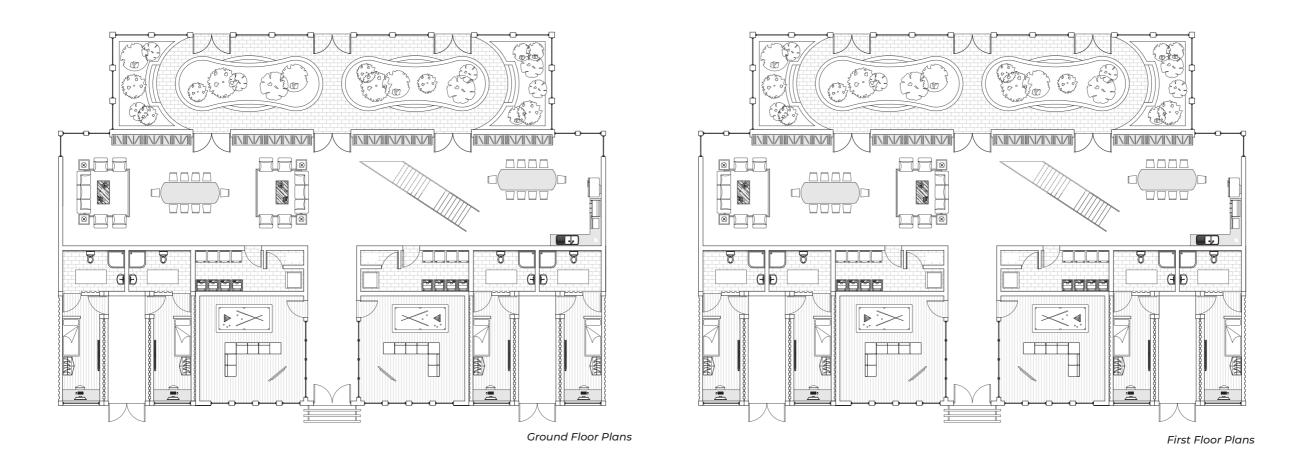
Next we have a view where my aim with the design was to create a window that comliments the landscape by framing it.

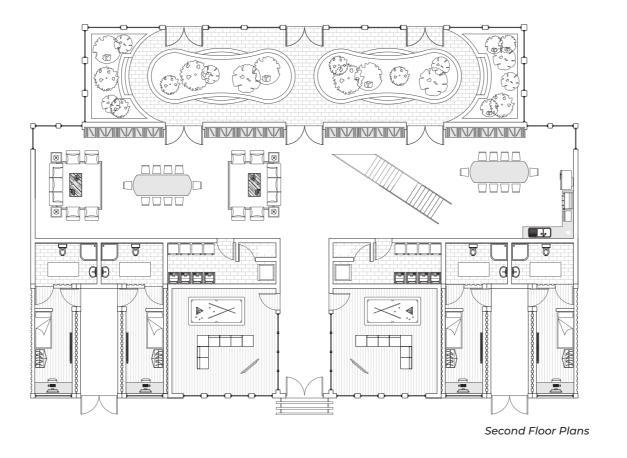


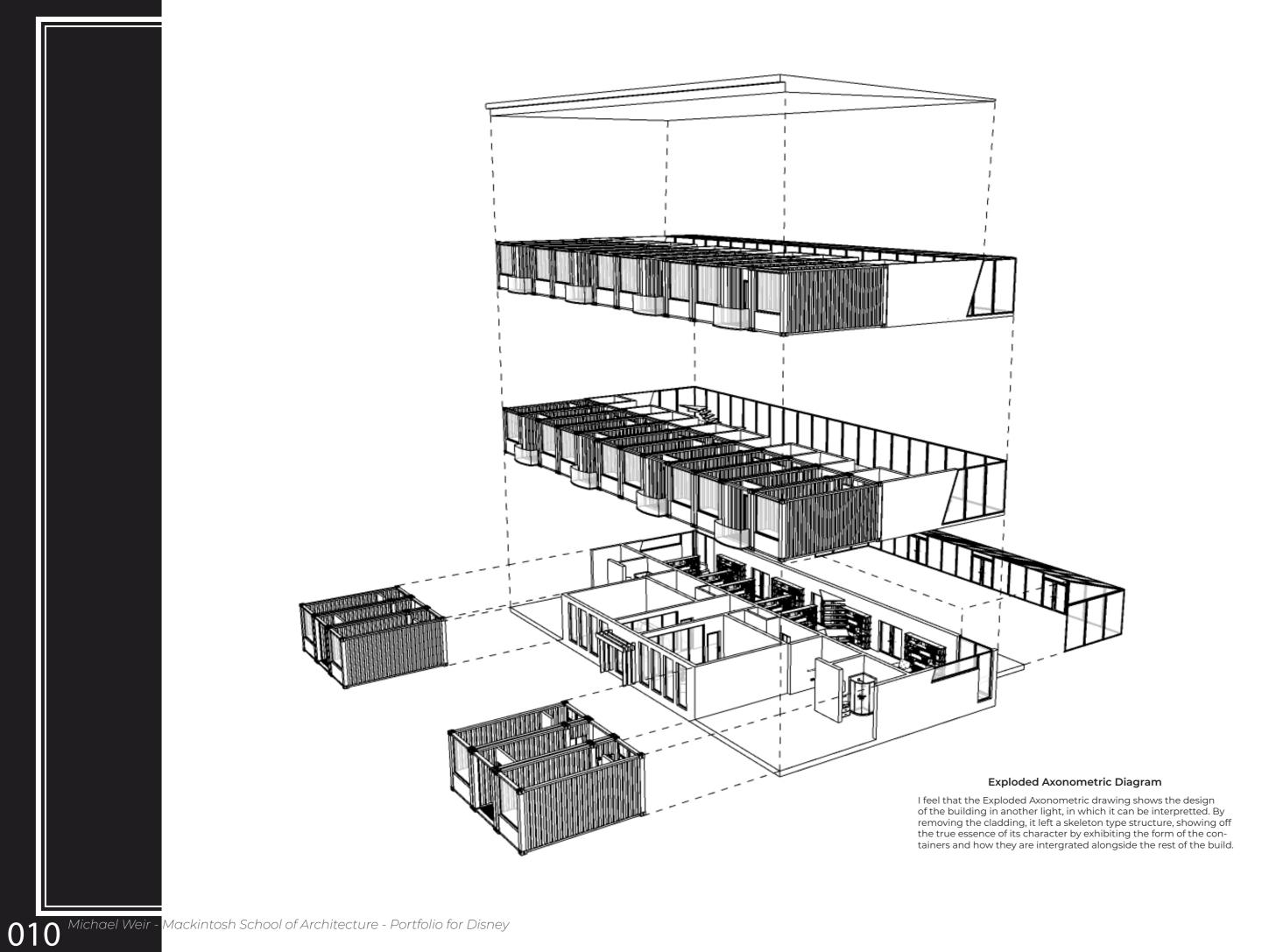


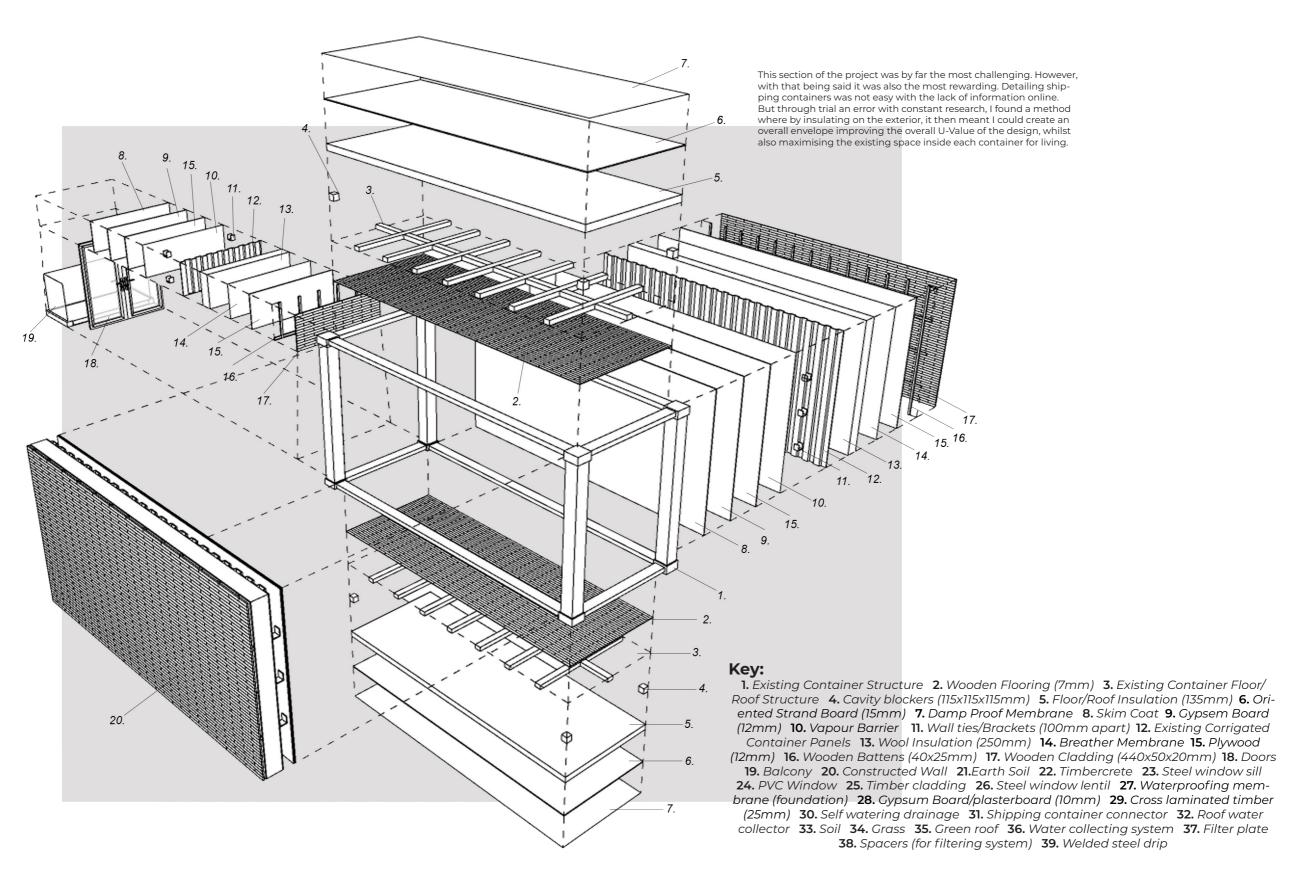
And the final collage speaks for the intentions of the final outcome.





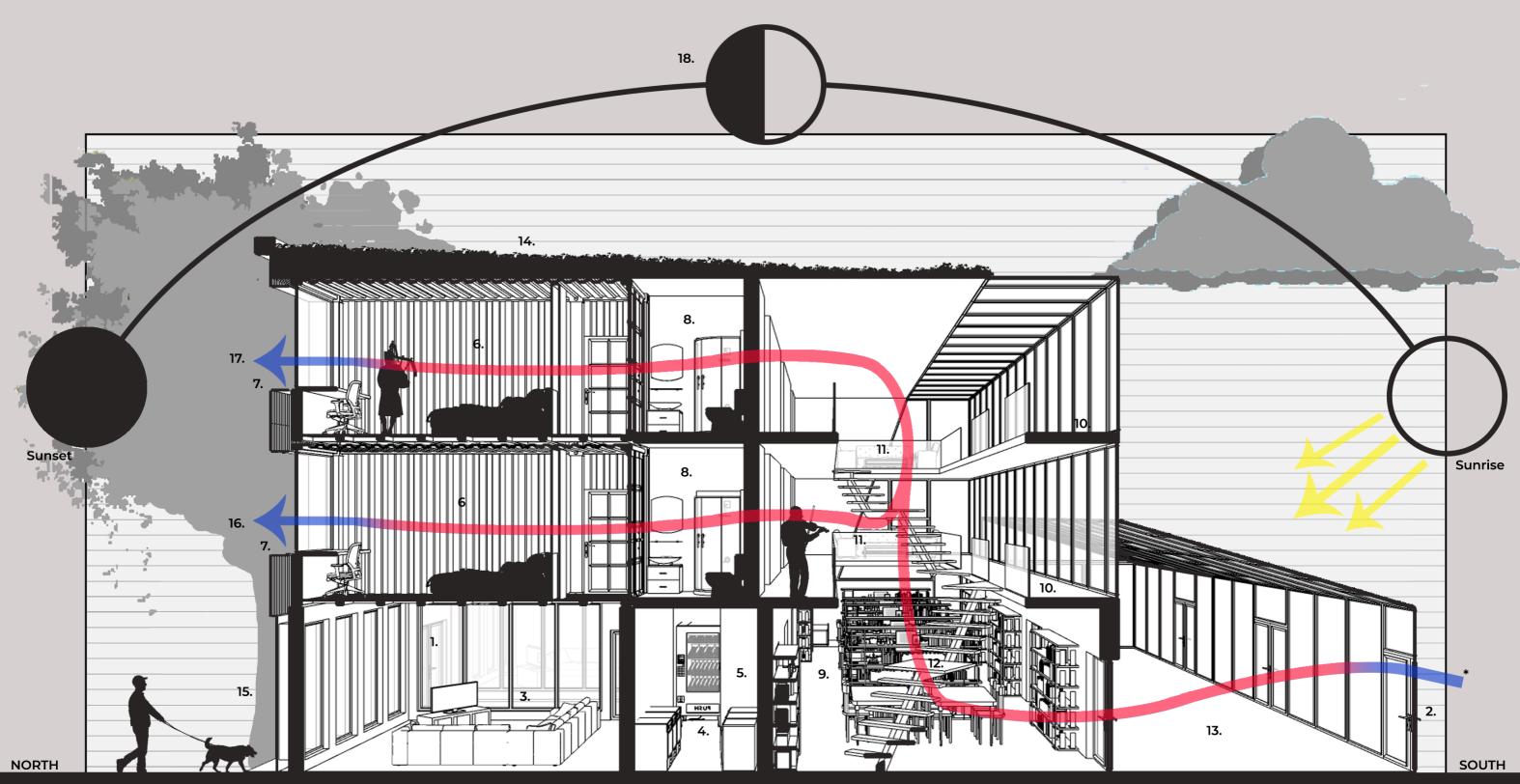












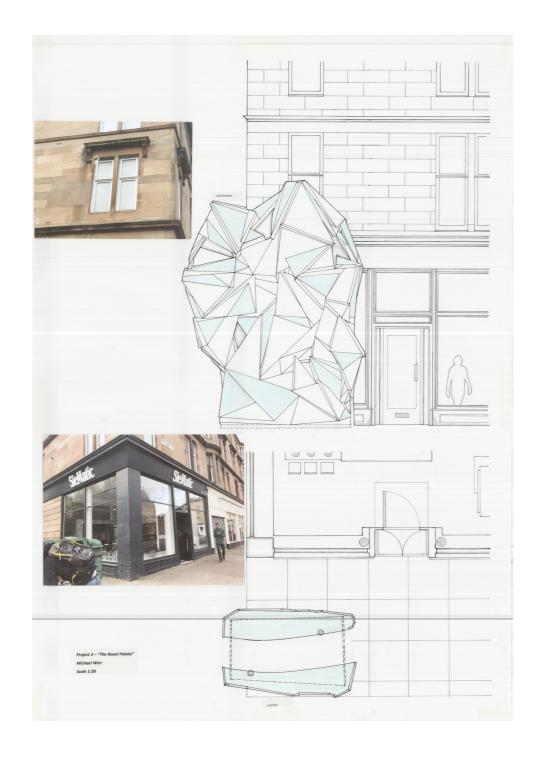
* - These arrows which travel through the building represent how the building manages to heat itself. The blue areas of the arow serve as the cold outside air. Whereas the red sections speak for warm air. As you can see the cold air from the exterior enters towards the rear of the building from the greenhouse where the air is naturally heated, and then enters the shared free space (9,). The the heat then rises towards floor 1 and 2 heating the bedroms. This diagram also explains how natural ventilation within the design functions to maintain a continious flow of fresh cool air.

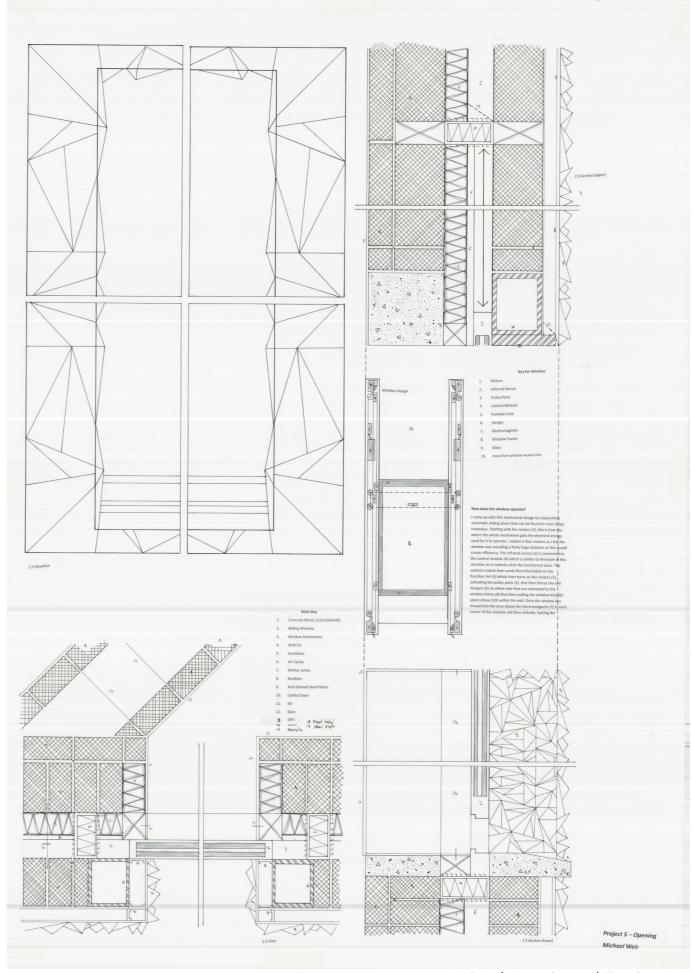
Perspective Section

Key:
1. Front entrance 2. Back entrance 3. Shared living area
4. Laundry room 5. Boiler room 6. Bedroom 7. Balcony
8. Bath room 9. Shared free space (currently library)
10. Landing Area 11. Seating area on the landing
12. Stairway 13. Green house 14. Green roof
15. Ground floor 16. First floor 17. Second floor

5.0 EARLIER UNIVERSITY WORK

I have included some work from my Stage 1 and 2 at GSA to show my progression over the years and also my skills at drafting





Projects 2 and 5 - Stage 1



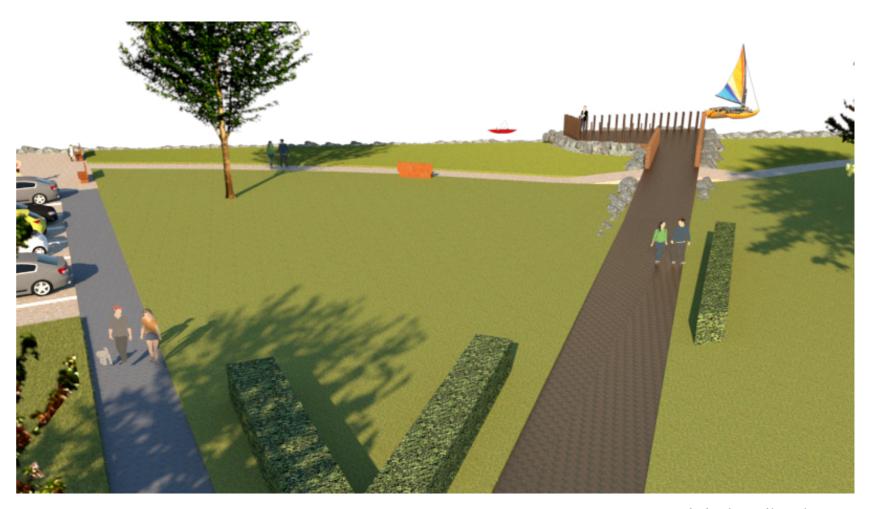
Project 4 - Stage 2

6.0 INDUSTRY PORTFOLIO SAMPLER

Sample of work from my time in industry

This section of my portfolio is a random collection of drawings and visualistations from my time in industry. Showing my capibilties within both technical drawings, 3D modeling, rendering and conceptual design.

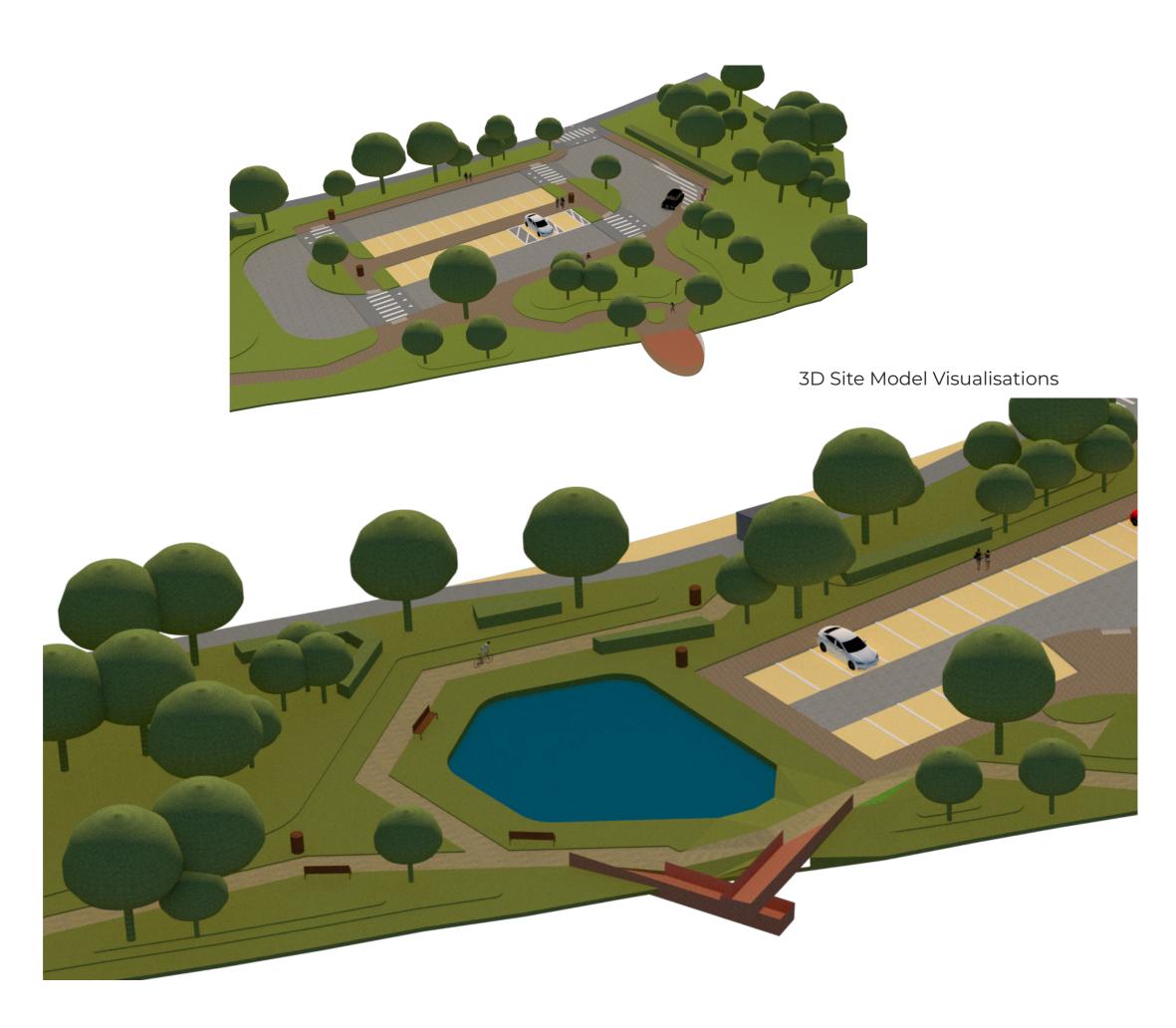




3D Model Visualisation



3D Model Visualisation



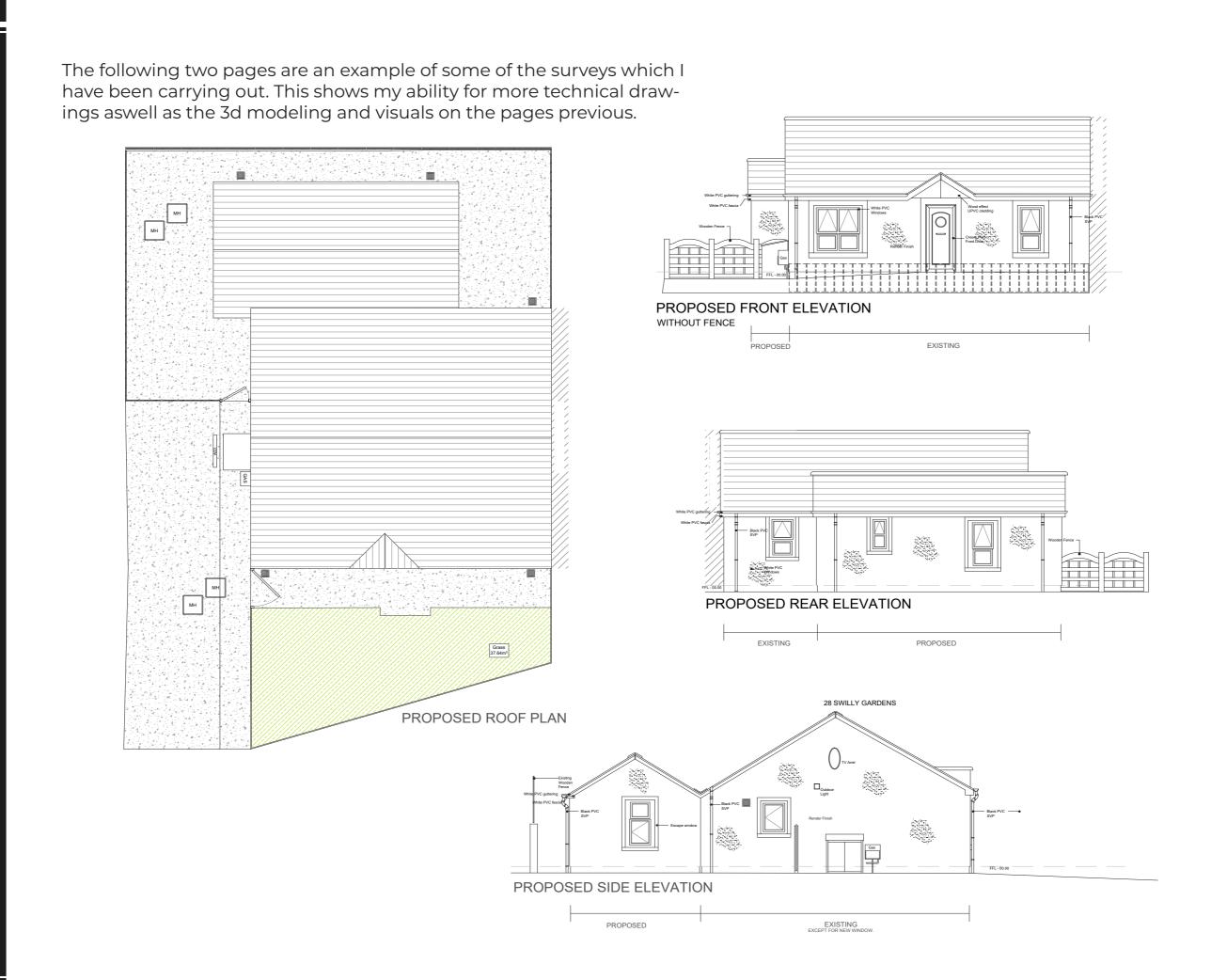


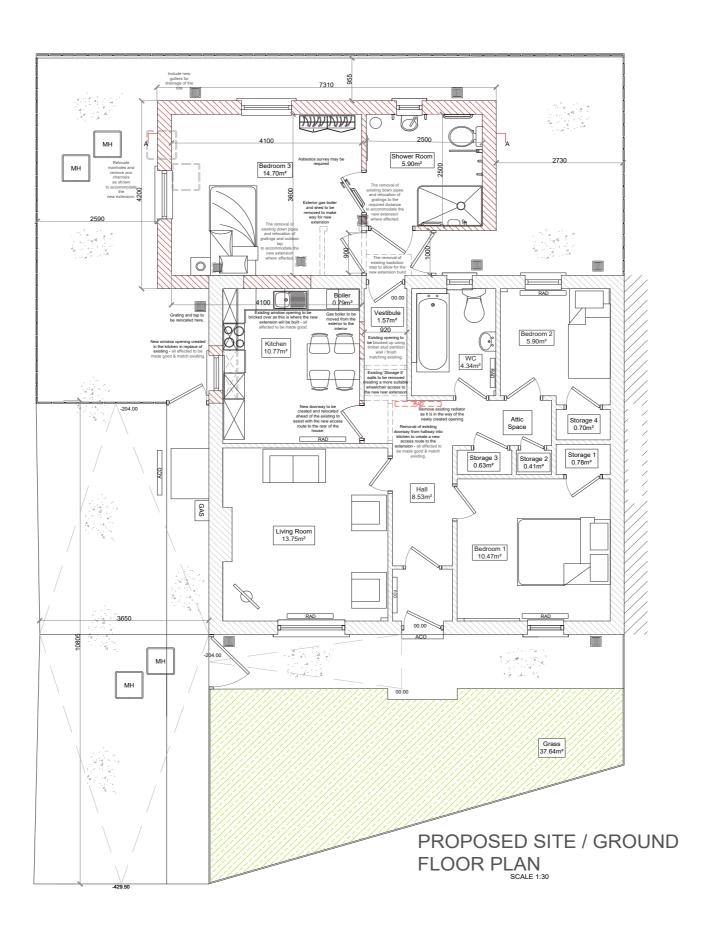






Here I designed and built a 3D model of a viewpoint. After rendering the model in vray I then took it into photoshop where i underlayed a background image and overlayed people. This allowed the client to picture the expirience of the concept.





7.0

GRAPHIC DESIGN, BRANDING & ILLUSTRATIONS

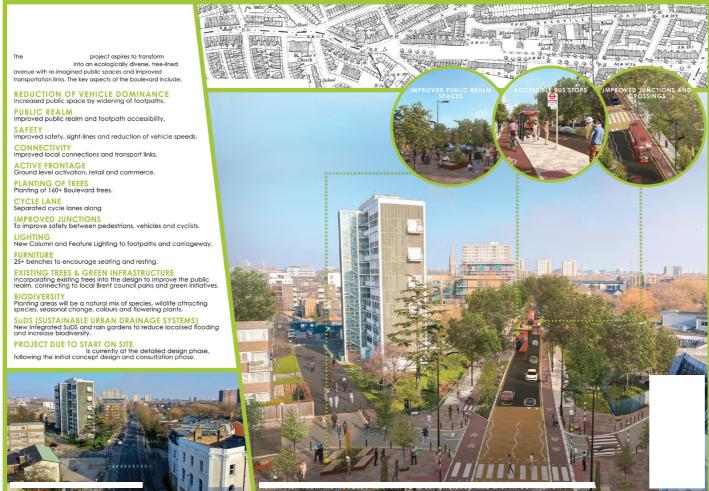
Sample of work whilst working as a freelance artist

Here is a collection of work I have done as a freelance artist. From menus to posters to character design, I have included a variety of work.

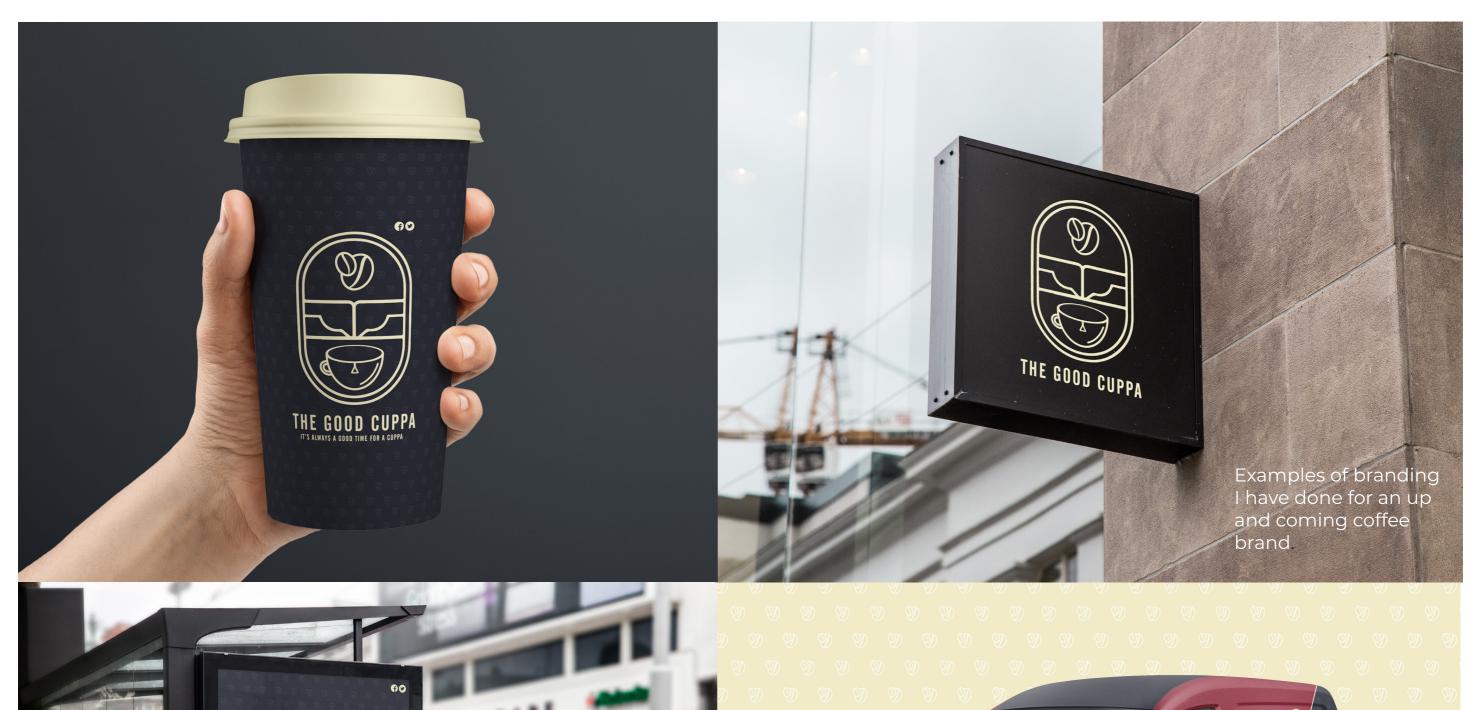








Areas of the posters have been covered with white boxes for client confidentiality

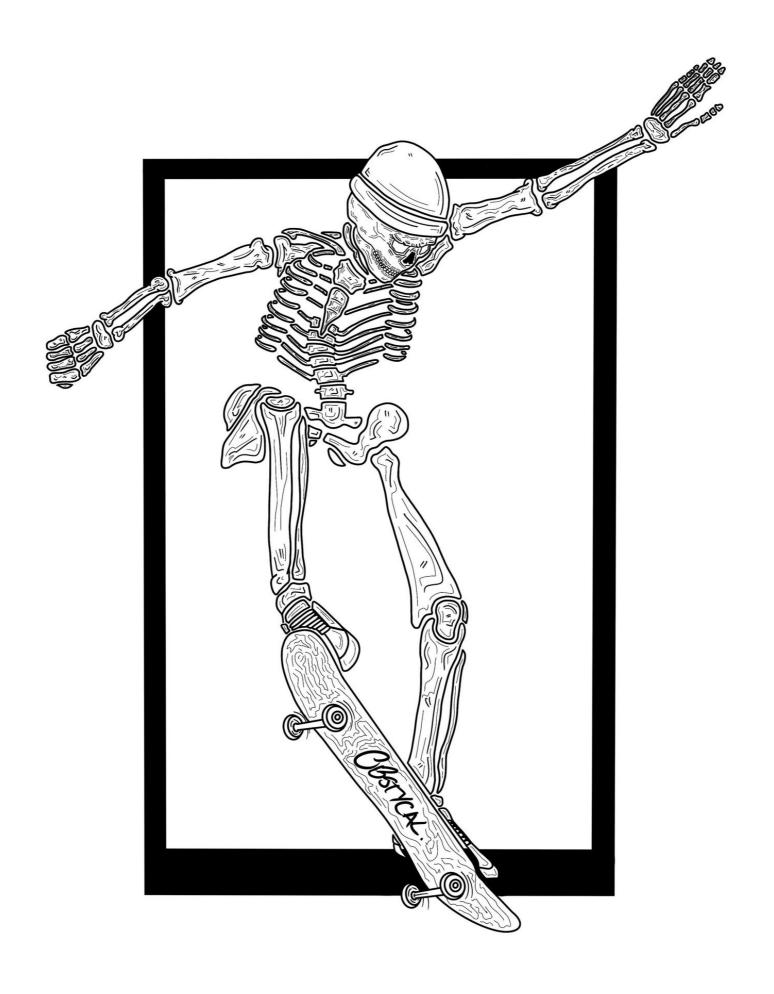






NO.1 I'D EAT THAT PIZZA ASS - THE PIZZA BOHY COLLECTION -

Character Illustrustration



8.0 **PHOTOGRAPHY**

In my spare time I enjoy being out in the open and hiking all over Ireland. Here is a small sample of some moments which I have captured









